

**IN THE SPECIFICATION:**

Please replace paragraph [0036] with the following amended paragraph:

[0036] Turning off units is accomplished in different ways depending upon whether the logic is static logic or dynamic logic. For dynamic logic, the unit is turned off by degating the clock driver, which, in effect, blocks ~~the clocks~~ the clock signal from being transmitted to the dynamic logic of, e.g., an ALU of execution units 145. On the other hand, static logic burns power each time the logic changes states. A change in data latched to the input of static logic, causes the static logic to burn power. Turning off static logic involves maintaining the same data at the input of the static logic, or preventing the input data to the unit from being changed. Thus, in some embodiments, rather than degating the clock driver, a signal is generated in response to the power token to prevent new data from being latched to the inputs of units having static logic.